





Goblin Warlord Print-n-Play Playtest Player Mat





Compare # Goblins
 Equal = 1 Dice
 Up to Double = 2 Dice
 More than Double = 3 Dice
 Higher # Goblins picks result

1 Lose 2,3,4 Push 5 Win 6 Overrun




Play
Order Cards
Here

	Evil Eye	1	-1 each Fort or Hideout you control
	No Effect	2	No Effect
	Banner	3,4,5,6	+1 Goblin, +1 each Fort you control

	Evil Eye	1	-1 each Fort or Hideout you control
	No Effect	2	No Effect
	Banner	3	+1 goblin, +1 each Fort you control
	Zaap	4,5,6	Target -1 each Fort or Hideout




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	Evil Eye	1	-1 each Fort or Hideout you control
	No Effect	2	No Effect
	Banner	3,4,5,6	+1 Goblin, +1 each Fort you control

	Evil Eye	1	-1 each Fort or Hideout you control
	Backfire	2	No effect
	Banner	3	+1 goblin, +1 each Fort you control
	Zaap	4,5,6	Target -1 each Fort or Hideout